

DeakinPLAY Basketball Competition Registration

Terms and Conditions

DeakinACTIVE and the DeakinPLAY Social Sport Competitions are managed by Clublinks Management Pty Ltd (Clublinks) under a management agreement with Deakin University. As part of your Team Registration, you are agreeing you have read and accepted the below DeakinPLAY Basketball Competition Rules.

Payment

Team Registration payments need to be made by credit card via the online registration portal or by calling or visiting a DeakinACTIVE facility. Registrations and registration payments must be completed prior to a team participating in a DeakinPLAY Social Sport Competition. Earlybird registration rates of \$100 per team for 5v5 or \$40 for 3v3 apply up until the Sunday before the start of the competition. From the Monday of the first week of the competition, registration fees are \$150 per team for 5v5 or \$60 per team for 3v3.

Game fees are \$65 per game per team for 5v5 basketball or \$30 per night per team for 3v3 and need to be paid prior to the start of your fixtured game. These can be made via EFTPOS upon arrival.

Forfeits and Team Registration Form

Additional players can be added or removed throughout the season providing you do not exceed 12 registered players. If you wish to make changes to your registered player list, please email DeakinPLAY@deakinactive.com.au.

If DeakinACTIVE are notified before 12 pm on game day, the forfeiting team is required to pay a forfeit fee equal to 1.5 times the game fee to be paid before the next match. Failure to notify DeakinACTIVE regarding your forfeit or if notified after 12pm on game day, your team will incur a fee equal to 2 times the game fee to be paid before the next match. Failure to pay your forfeit fine prior to your next match will mean that your team will not be eligible to take the court until DeakinACTIVE has received payment. This could result in your team being removed from the competition with no refund.

If a team does not have four players present at the start of a game, the referees will award a point a minute up until the 15 minute mark. If the 15 minute mark is reached a forfeit will be registered.

Individuals under the age of 18 are able to play but must have signed parental/guardian consent. Individuals under the age of 16 will require signed parental/guardian consent and these participants must be accompanied by an adult at all games. You may also contact DeakinACTIVE via DeakinPLAY@deakinactive.com.au for assistance in finding extra players for you where possible. Please ensure you do this within the timeframe allowed as otherwise you may be required to forfeit the match.

A team can register up until the end of the third week of any given season. A completed team registration form is due prior your team being entered into the competition. All teams will need to provide player details for every member of their team. Teams will also need to nominate a team captain. The team captain will be the first point of contact to pass on any messages to the team. Players cannot play for another team in the same league. Player identification needs to be available in the case of the game day operator asking prior to each game, or participant(s) may not play. Each team is allowed 12 players on their roster. There are 7 players on court per team at one time.

Risk Warning - Insurance dependent

Playing Basketball is subject to risks and players can incur injuries. There are also risks that access to medical assistance, and evacuation might be slow, and of damage to, or loss of, your personal property. DeakinACTIVE carry Public Liability Insurance and minimal coverage for injuries.

Release and Waiver

If you suffer injury, loss, claims, liability or damage (Loss) while at DeakinACTIVE, to the fullest extent permitted by law, you release the Trust and Clublinks Management Pty Ltd (Clublinks), their employees, officers and contractors from any liability for any loss suffered by you and you release each of the Trust, Clublinks and their employees, officers and contractors from any responsibility or legal liability for death or personal injury associated with your presence at DeakinACTIVE and any activities you undertake at DeakinACTIVE facilities.

Withdrawal from the Competition

If a team withdraws from the competition after the completion of the first 3 rounds of the current season they will be required to pay a team withdrawal fee of \$150.

Basketball Competition Rules:

Tournament rules are subject to change at the discretion of the DeakinPLAY Coordinator at any time during the course of the season.

Games cannot be rescheduled or changed once the league schedule has been posted on the DeakinPLAY Teams portal, website or emailed to the captains.

Teams are awarded: 3 points for a win, 2 point for a tie, 1 points for a loss. The tournament standings are determined by the following: Total Team Points and then Score Differential (percentage).

Referees officiate the game in line with the [FIBA Basketball Rules](#).

Matches

Time

- Game times: Games run every 45 mins, commencing from around 6 pm – 6:30 pm on Tuesday, Wednesday, Thursday and Sunday nights
- Duration: 38 minutes. 2 x 18 minutes halves, 2 min half time.
- All games are Running Time
- Time kept on the court by the game day operator, the match referees, and the scorers
- Teams coming off must exit the court immediately. Teams coming on must be prepared to start the game immediately
- No extra time in the case of a draw (during regular season)

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- Games start promptly according to competition schedule – no exceptions
- Failure to field a team will result in a team forfeit
- The clock runs from the designated game time, so if you are late to start the game or return from half time, your game time will be reduced as a result

Court Play

- Dimensions – 15 meters x 28 meters
- Games are played with the following size ball:
Men's - Size 7
Women's - Size 6
Mixed – Size 6
- Substitutions – can be made upon any whistle as blown by the referee. Substitute players are to be called on by the referee.
- Mixed Teams: maximum 3 participants of the same gender on court per team at one time.

Playoffs

If there is a tie in a playoff game, the game will go to overtime.

Actions that may be taken by Referees

To manage a match the referees may, in addition to the personal foul, use any of the following:

- Unsportsmanlike Foul: a player commits contact not in the spirit of the game or commits contact that is excessive or unnecessary.
- Technical Foul: Any deliberate or repeated non-cooperation or non-compliance with the spirit and intent of this rule shall be considered as a technical foul.
- Disqualifying Foul: A disqualifying foul is any flagrant unsportsmanlike action by players, substitutes, head coaches, assistant coaches, excluded players and accompanying delegation members.

A player shall be disqualified for the remainder of the game when he is charged with 2 unsportsmanlike fouls or 2 technical fouls, or with 1 technical foul and 1 unsportsmanlike foul.

A player will be asked to leave immediately if charged with a disqualifying foul.

Referees

The referees will have sole jurisdiction over the conduct of the game. NO PROTESTS against referees or game day operators will be considered or allowed. If the League Rules appear to be violated, the matter may be brought to the attention of the DeakinPLAY coordinator or Sports Team Leader for the final resolution. All decisions made by the DeakinPLAY coordinator or Sports Team Leader will be final.

Code of Conduct

Player Rules

Wear suitable uniform and footwear. Always show good sportsmanship. Please respect all referees, staff, and players. Any disrespect, violence or verbal abuse will not be tolerated. If there is any failure to adhere to these rules, the player or spectator will be asked to leave stadium. Players are responsible to clean up any garbage from their team bench. Alcohol and smoking are not permitted on the premises. No slam dunking or swinging off rings. Please notify staff of any hazards or incidents immediately and always follow staff instructions. Management reserve the right to remove or ban individuals or teams from competition/access for behavioural or financial misconduct.

Spectator Rules

Coaches and spectators are always expected to act in good sportsmanship. There will be zero tolerance for abuse (verbal or other) towards referees, staff, or players. Any indication of such behaviour by a spectator, parent, player or coach may result in immediate removal from the competition or DeakinACTIVE facility. Please notify staff of any hazards or incidents immediately and always follow staff instructions. Management reserve the right to remove or ban individuals or teams from competition/access for behavioural misconduct. We are here to play Basketball and have fun!